## **Game Mastering 101 Resources**

## Podcasts



There are tons of great podcasts out there about role playing games. From Actual Play 'casts where you can listen to other people play games that you are interested in to see how it's done to inspiration and advice. The following are the ones that I listen to.

**RPG Logic** (Actual play and related advice.) rpglogic.libsyn.com **Fear the Boot** (Advice on a specific topic discussed by a panel of gamers.) www.feartheboot.com/ftb/

**Happy Jacks** (Answers to listener submitted questions, highly R-rated.) www.happyjacks.org

**GM Briefing** (Concise discussion of a specific topic by one of the Happy Jacks hosts, more G-rated.) www.happyjacks.org

**Role Playing Public Radio** (Weekly actual play sessions along with monthly discussion of specific topics.) slangdesign.com/rppr/

**Ken and Robin Talk About Stuff** (Crazy fueled inspiration and great advice) www.kenandrobintalkaboutstuff.com

## **Websites**

Websites also abound. Two of the best are: TheAngryGM.com RolePlayingTips.com

## Books

<u>Focal Point</u> by Phil Vecchione, Walt Ciechanowski, and John Arcadian <u>Odyssey</u> by Phil Vecchione and Walt Ciechanowski <u>Never Unprepared</u> by Phil Vecchione <u>How to Run</u> by Alexis D. Smolensk <u>Xtreme Gamemastery</u> by Tracy and Curtis Hickman <u>Kobold's Guide to World Building</u> edited by Janna Silverstein, published by Kobold Press

Robin's Laws of Good Game Mastering by Robin D. Laws (sadly OOP)